

WORKSHOP PART 2: PRODUCTION



Production Overview







• Resource Intensive





• Resource Intensive

• Risky Endeavors





- Resource Intensive
- Risky Endeavors
- Finding the fun











• Avoid Crunch







Avoid Crunch

• Identify Design Flaws







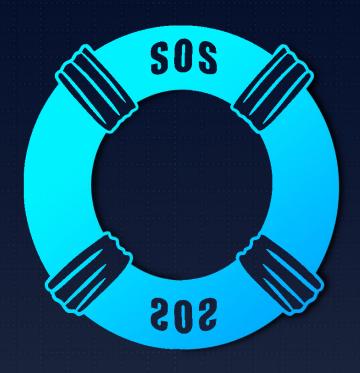
- Avoid Crunch
- Identify Design Flaws
- Keep the Vision Focused







- Avoid Crunch
- Identify Design Flaws
- Keep the Vision Focused
- Develop a Battle Plan





Feature Development Steps





Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







Document

Identify your MVP

Break down the tasks

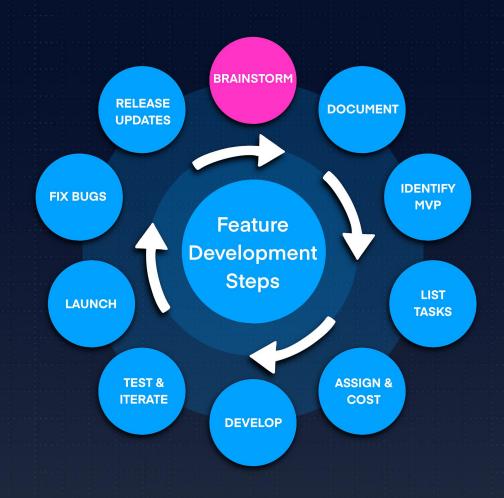
Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes











RDC LEVEL UP

• Establish Your Goals





RDC LEVEL UP

- Establish Your Goals
- Whiteboard your ideas







- Establish Your Goals
- Whiteboard your ideas
- Are there problems you are trying to solve?













• You won't always agree on the proper solution





You won't always agree on the proper solution

Never make it personal





- You won't always agree on the proper solution
- Never make it personal
- Raise solutions, not just problems







Document

Identify your MVP

Break down the tasks

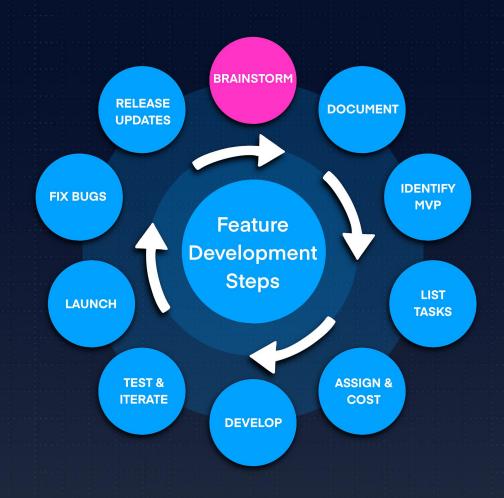
Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes









• Identify gaps in development





Identify gaps in development

• Write in as much detail as possible





- Identify gaps in development
- Write in as much detail as possible
- Encourage as much feedback as possible







Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







MINIMUM VIABLE PRODUCT



• The Simplest Implementation



MINIMUM VIABLE PRODUCT



- The Simplest Implementation
- Build the basic framework then iterate



MINIMUM VIABLE PRODUCT



- The Simplest Implementation
- Build the basic framework then iterate
- Identify and prioritize with your team







Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







Document

Identify your MVP

Break down the tasks

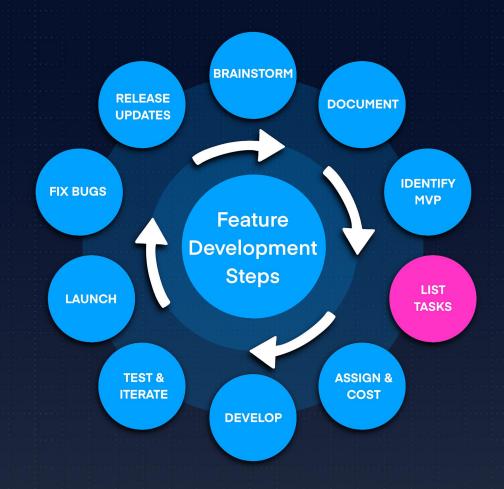
Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes







BREAK DOWN THE TASKS



Identify the tasks



BREAK DOWN THE TASKS



• Identify the tasks

• Organize the tasks







Document

Identify your MVP

Break down the tasks

Assign and cost the tasks

Develop

Test and Iteration

Launch

Bug Fixes

